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Level 0 – 31st December, 2019

Fortnite most influential video game of the decade

FREE online quizzes, mp3 listening and more for this lesson here:

<https://breakingnewsenglish.com/1912/191231-video-games-of-the-decade-0.html>

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Please try Levels 1, 2 and 3. They are (a little) harder.

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THE READING

From <https://breakingnewsenglish.com/1912/191231-video-games-of-the-decade-0.html>

Wired.com said Fortnite is the most influential game of the decade. Minecraft was in second place on wired.com's list. It got millions of people to start gaming. Many people say Pokemon Go should be on the list. It was the first big game to use Augmented Reality. It got millions of gamers worldwide to search the streets for Pokemons.

Wired.com said there were many creative games in the 2010s that changed gaming. Its list only had games that changed culture. Fortnite was top "because it's one of the only games...to truly [enter] pop culture". Fortnite is more popular than many sports. There is even a Fortnite World Cup with \$30 million in prize money.

Sources: <https://metro.co.uk/2019/12/29/metro-gamecentral-best-video-games-decade-11945661/?ito=cbshare>
<https://www.joe.ie/gaming/ten-most-important-games-2010s-687020>
<https://www.wired.com/story/most-influential-games-decade/>

PHRASE MATCHING

From <https://breakingnewsenglish.com/1912/191231-video-games-of-the-decade-0.html>

PARAGRAPH ONE:

- | | |
|------------------------------|--------------------------|
| 1. the most influential game | a. gamers worldwide |
| 2. Minecraft was in | b. of the decade |
| 3. It got millions of people | c. Reality |
| 4. people say Pokemon Go | d. for Pokemons |
| 5. It was the first | e. second place |
| 6. Augmented | f. to start gaming |
| 7. millions of | g. big game |
| 8. search the streets | h. should be on the list |

PARAGRAPH TWO:

- | | |
|-----------------------------|---------------------|
| 1. Wired.com said there | a. games |
| 2. creative games in the | b. World Cup |
| 3. games that | c. were many |
| 4. it's one of the only | d. money |
| 5. truly enter pop | e. 2010s |
| 6. Fortnite is more popular | f. culture |
| 7. There is even a Fortnite | g. than many sports |
| 8. prize | h. changed culture |

LISTEN AND FILL IN THE GAPS

From <https://breakingnewsenglish.com/1912/191231-video-games-of-the-decade-0.html>

Wired.com said Fortnite (1) _____ influential game of the decade. Minecraft was (2) _____ on wired.com's list. It (3) _____ people to start gaming. Many people say Pokemon Go (4) _____ the list. It was the first big (5) _____ Augmented Reality. It got millions of gamers worldwide (6) _____ streets for Pokemons.

Wired.com said there (7) _____ games in the 2010s that changed gaming. Its (8) _____ games that changed culture. Fortnite (9) _____ it's one of the only games... (10) _____ pop culture". Fortnite is more (11) _____ sports. There is even a Fortnite World Cup with \$30 million (12) _____.

PUT A SLASH (/) WHERE THE SPACES ARE

From <https://breakingnewsenglish.com/1912/191231-video-games-of-the-decade-0.html>

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VIDEO GAMES SURVEY

From <https://breakingnewsenglish.com/1912/191231-video-games-of-the-decade-4.html>

Write five GOOD questions about video games in the table. Do this in pairs. Each student must write the questions on his / her own paper. When you have finished, interview other students. Write down their answers.

	STUDENT 1 _____	STUDENT 2 _____	STUDENT 3 _____
Q.1.			
Q.2.			
Q.3.			
Q.4.			
Q.5.			

- Now return to your original partner and share and talk about what you found out. Change partners often.
- Make mini-presentations to other groups on your findings.

WRITE QUESTIONS & ASK YOUR PARTNER(S)

Student A: Do not show these to your speaking partner(s).

a) _____

b) _____

c) _____

d) _____

e) _____

f) _____

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WRITE QUESTIONS & ASK YOUR PARTNER(S)

Student B: Do not show these to your speaking partner(s).

a) _____

b) _____

c) _____

d) _____

e) _____

f) _____

